

2025-2026  
Academic Worksheet  
GAME ART & DESIGN (BFA)  
Game Design Emphasis

|                      |                   |  |
|----------------------|-------------------|--|
| GENERAL<br>EDUCATION | Core Competencies |  |
|                      | Breadth           |  |
|                      | Principles        |  |

Name

| ID#                      | Matriculated |
|--------------------------|--------------|
|                          |              |
| Minimum Unit Requirement | 121          |
| Major                    | 81           |
| General Education        | 37           |
| Unrestricted Electives   | 3            |

|                                    |   |
|------------------------------------|---|
| Preparatory Requirements           |   |
| WRIT 114 Academic Writing Workshop | 0 |
| MATH 100 Pre-Statistics            | 3 |

|                    |          |
|--------------------|----------|
| Minor Requirements |          |
| Minor Program      |          |
| Course             | Semester |
|                    |          |
| Course             | Semester |
|                    |          |
| Course             | Semester |
|                    |          |
| Course             | Semester |
|                    |          |
| Course             | Semester |
|                    |          |

1st Year

| Fall     |                             |   | WU | TRANSFER |
|----------|-----------------------------|---|----|----------|
| GAME 101 | Game Design Fundamentals    | 3 |    |          |
| GAME 107 | Game Design Practices       | 3 |    |          |
| GAME 109 | Game Art Practices          | 3 |    |          |
| GDES 107 | Digital Practice            | 3 |    |          |
| LSCI     | Information Theory Elective | 1 |    |          |
| WRIT 113 | First-Year Academic Writing | 3 |    |          |
|          |                             |   |    |          |
| Spring   |                             |   |    |          |
| GAME 106 | Game Code Fundamentals      | 3 |    |          |
| GAME 112 | Game Design Documentation   | 3 |    |          |
| GAME 114 | Game Engine Fundamentals    | 3 |    |          |
| GAME 105 | 3D Art Fundamentals         |   |    |          |
| FOUN 101 | or Beginning Drawing        | 3 |    |          |
| MDST 120 | Public Speaking             | 3 |    |          |
|          |                             |   |    |          |

2nd YEAR

| Fall     |                                            |   | WU | TRANSFER |
|----------|--------------------------------------------|---|----|----------|
| GAME 201 | Narrative Design Fundamentals              | 3 |    |          |
| GAME 203 | Sound Design Fundamentals                  | 3 |    |          |
| GAME 205 | Game Engine Techniques                     | 3 |    |          |
| GAME 207 | Game Programming Patterns                  | 3 |    |          |
| INDS 1   | Interdisciplinary Core Elective            | 3 |    |          |
|          |                                            |   |    |          |
| Spring   |                                            |   |    |          |
| FILM 200 | Screenwriting                              | 3 |    |          |
| GAME 211 | Game Level Design                          | 3 |    |          |
| GAME 221 | Game Prototyping                           | 3 |    |          |
| GAME 224 | History of Games: 20 <sup>th</sup> Century | 3 |    |          |
| MDST 235 | Media Ethics                               | 3 |    |          |

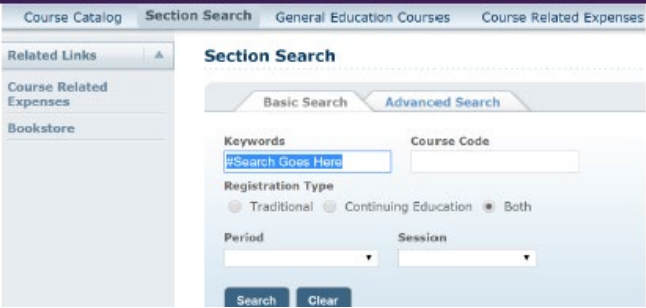
3rd YEAR

| Fall     |                                   |   | WU | TRANSFER |
|----------|-----------------------------------|---|----|----------|
| GAME 321 | User Interface Design             | 3 |    |          |
| GAME 311 | Game Player Analysis              | 3 |    |          |
|          | Art History Elective              | 3 |    |          |
| WRIT 313 | Advanced Academic Writing         | 3 |    |          |
| MATH 2   | Mathematics Elective              | 3 |    |          |
|          |                                   |   |    |          |
| Spring   |                                   |   |    |          |
| GAME 334 | Procedural Toolsets               | 3 |    |          |
| GAME 332 | Experimental Technology for Games | 3 |    |          |
| CAREER   | Work Experience/Internship        | 0 |    |          |
| INDS 3   | UD Interdisciplinary Elective     | 3 |    |          |
|          | Social Science Elective           | 3 |    |          |
|          | Natural Science with Lab          | 3 |    |          |
|          |                                   |   |    |          |

4th YEAR

| Fall     |                               |   | WU | TRANSFER |
|----------|-------------------------------|---|----|----------|
| GAME 431 | Degree Project: R & D         | 3 |    |          |
|          | Art History Elective          | 3 |    |          |
|          | Game Art & Design Elective    | 3 |    |          |
|          | General Education Elective    | 3 |    |          |
|          | Humanities Elective           | 3 |    |          |
|          |                               |   |    |          |
| Spring   |                               |   |    |          |
| GAME 432 | Degree Project: Production    | 3 |    |          |
| GAME 434 | Prof. Practices Game Industry | 3 |    |          |
|          | Game Art & Design Elective    | 3 |    |          |
| ENVT 220 | Environmental Studies         | 3 |    |          |
|          | Unrestricted Elective         | 3 |    |          |
|          |                               |   |    |          |

Keyword #Search Option



Keyword #Search Option is an additional method to search for course sections using the Keywords search bar, use ONLY the specific # codes shown below; no other # codes have been created.

|                           |   |                                           |
|---------------------------|---|-------------------------------------------|
| General Education #Search |   |                                           |
| #LD GE Elect              | = | Lower Division General Education Elective |
| #UD GE Elect              | = | Upper Division General Education Elective |
| #Social Science           | = | Social Science Elective                   |
| #Humanities               | = | Humanities Elective                       |
| #Ethics                   | = | Ethics Elective                           |
| #Art History              | = | Art History Elective                      |
| #UD Art History           | = | Upper Division Art History Elective       |
| #Lab Science              | = | Natural Science with Lab Elective         |
| #UD INDS                  | = | Upper Division Interdisciplinary Elective |
| #Mathematics              | = | Mathematics Elective                      |